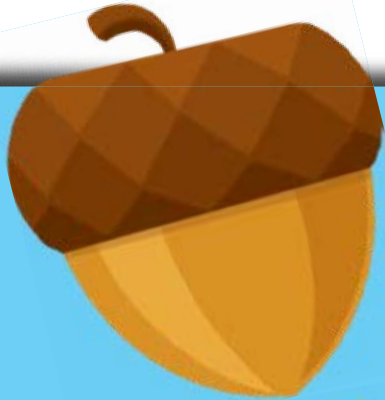


Time



My Name

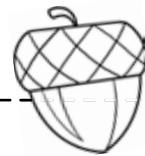


In this book

The Mathseeds program teaches children the core math and problem solving skills needed to be successful at school.

Each online lesson begins by introducing and modeling a mathematical concept. The child then completes a wide range of activities to practice the new skill. These activities present the content in many different ways, so children learn to use and apply each new skill in a variety of situations.

This book is designed to supplement the online program with more exercises in the core mathematical concepts. Each unit focuses on a topic within the main learning strand, presenting a series of pen and paper activities, word problems, puzzles, and games to practice their skills and understanding.



Contents

Topic 1: Everyday time

Page	Date Completed
1 • Night and day	/ /
3 • Ordering events	/ /
6 • How often?	/ /
7 • Comparing times	/ /
8 • Quickly and slowly (problem solving)	/ /
9 • Doc's bows (game)	/ /

Topic 2: Days and months

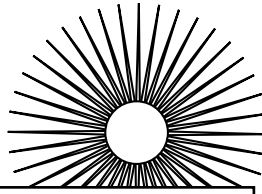
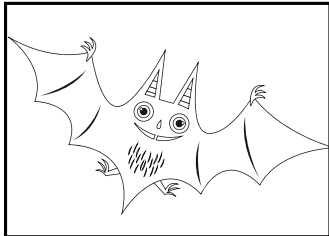
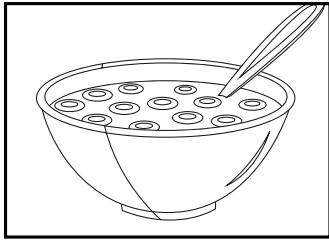
Page	Date Completed
10 • Mango's week	/ /
11 • Days of the week	/ /
12 • Weekly weather	/ /
13 • Yesterday, today, tomorrow	/ /
14 • The months	/ /
16 • The seasons	/ /
18 • Word problems	/ /
19 • Snakes and ladders days (game)	/ /

Topic 3: O'clock time

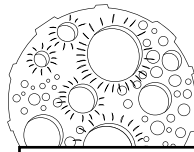
Page	Date Completed
20 • O'clock time	/ /
24 • Dizzy's day	/ /
25 • Digital time	/ /
27 • Time on 2 clocks	/ /
29 • Ruby's clock (problem solving)	/ /
30 • O'clock Bingo!	/ /

Night and day

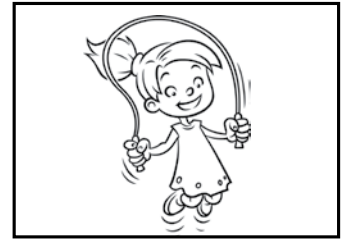
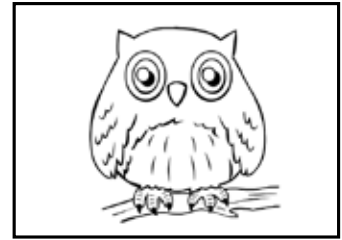
1 Match.



daytime



night-time

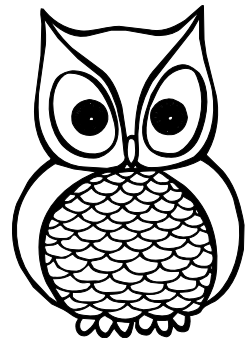
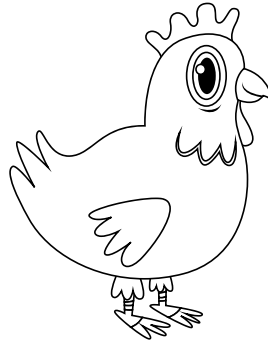
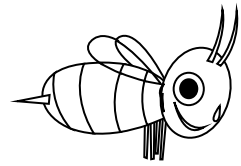
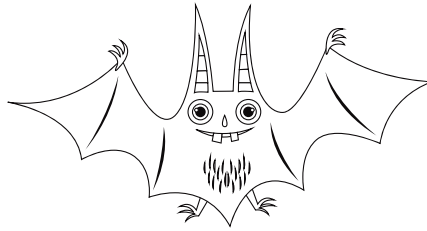


2 Draw something you do

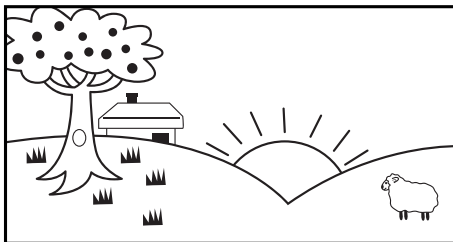
in the daytime.

in the night-time.

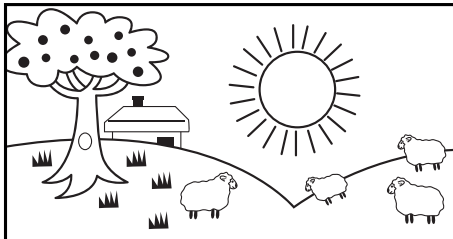
3 Circle the animals that come out at night.



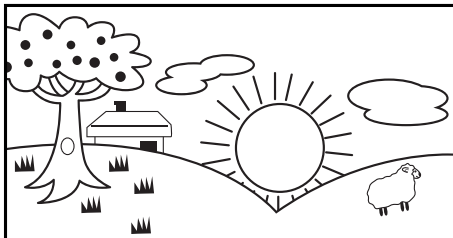
4 Color the pictures. Trace the words.



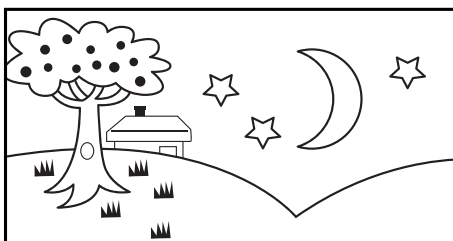
morning



afternoon



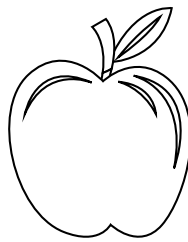
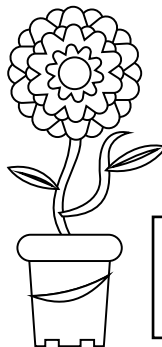
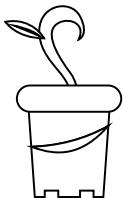
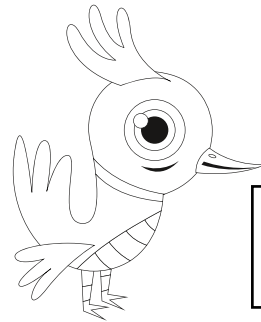
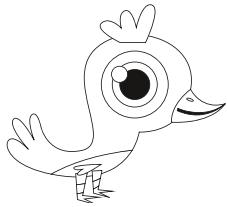
evening



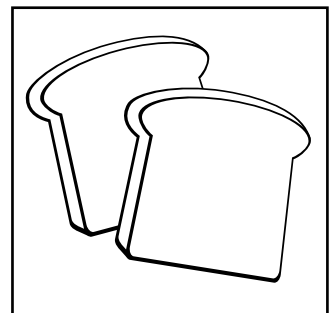
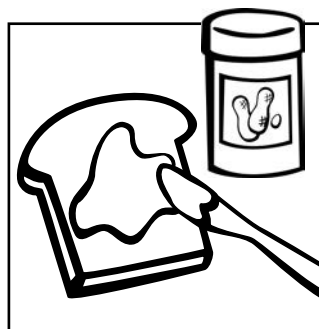
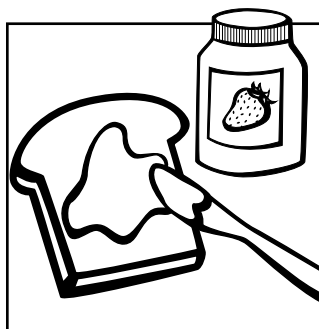
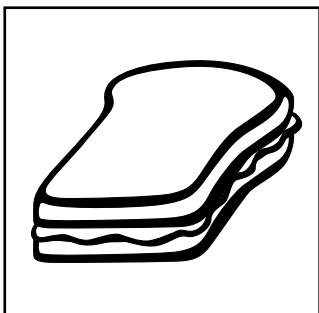
night

Ordering events

1 Number the pictures in the order they happen.
Number them 1, 2, 3.

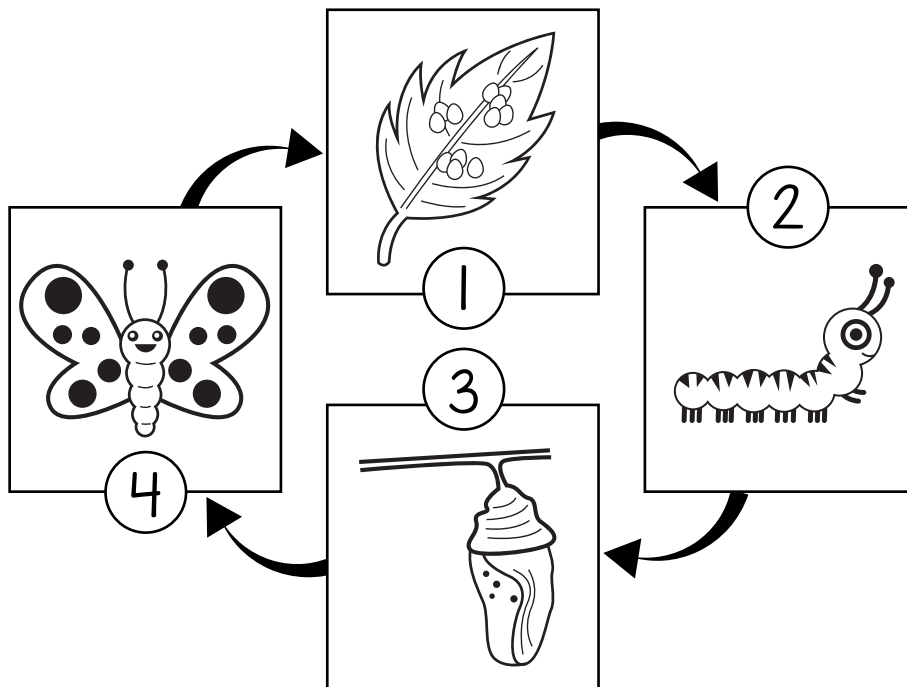


2 Make a PB & J. Number them 1, 2, 3, 4.



Ordering events

3 Trace the time words. Color.



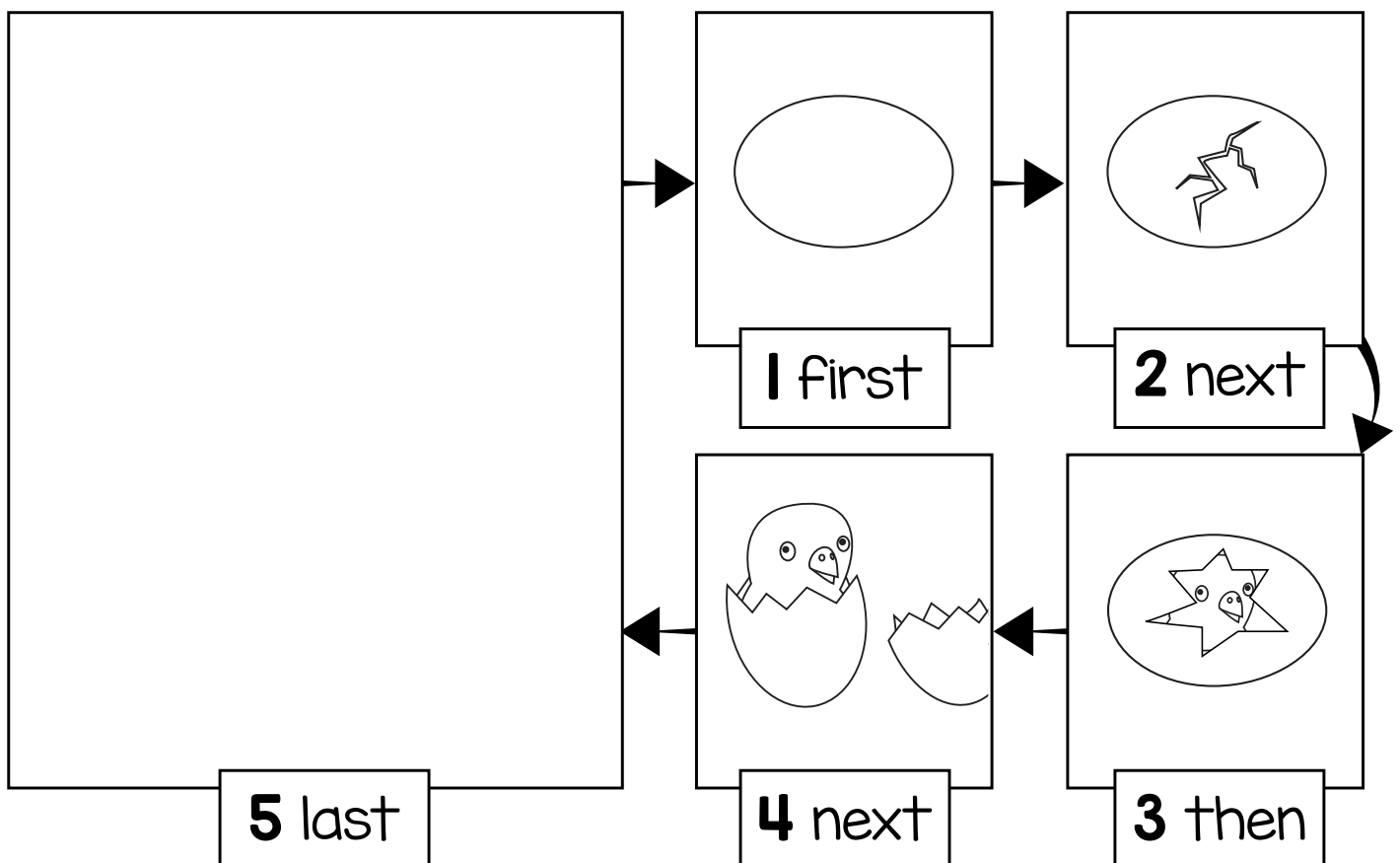
first

next

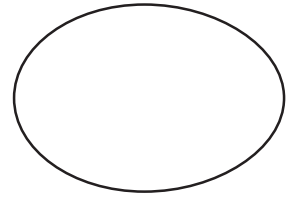
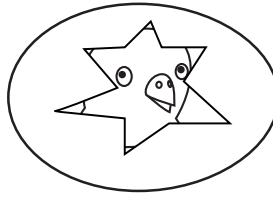
then

last

4 Draw the last grown-up picture in the hen's life cycle.



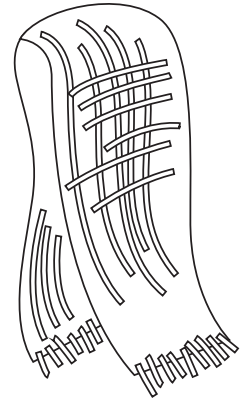
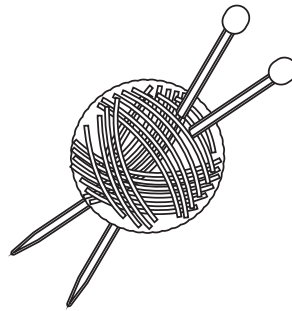
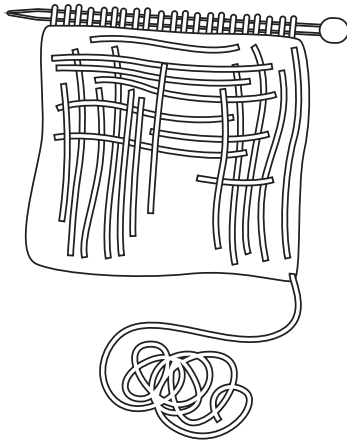
5 Put each set of pictures in order. Draw lines to match.



yesterday

today

tomorrow



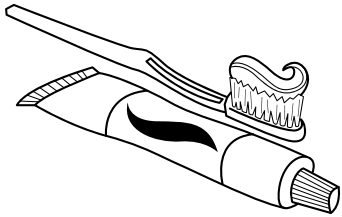
6 Draw or find a picture of yourself

as a baby.

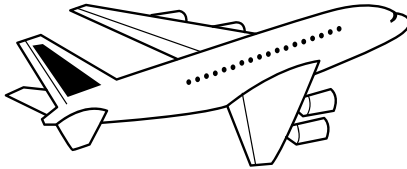
now.

How often?

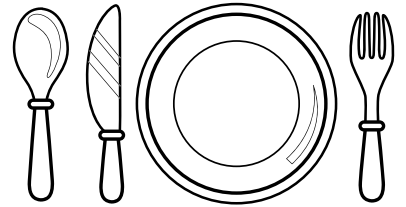
- 1 Color everyday things green.
Color once a year things orange.



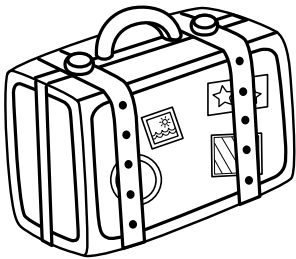
brush teeth



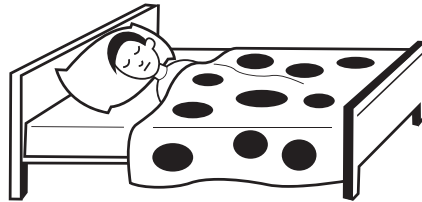
fly



eat



have a vacation



sleep



have a birthday

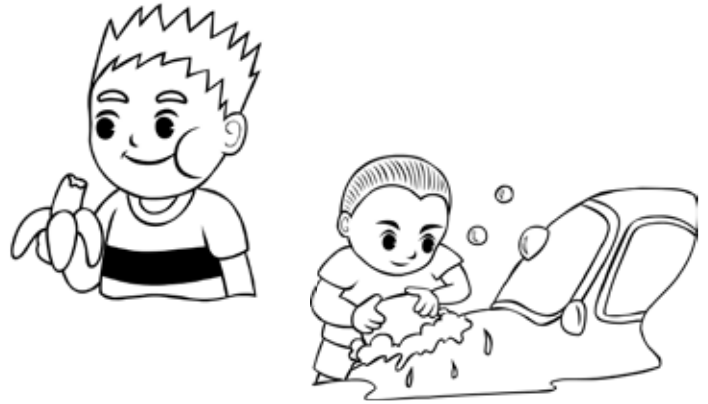
2 Draw something you do

every day.

once a year.

Comparing times

1 **Circle** the one that takes a longer time.



2 **Circle** the one that takes a shorter time.



3 Draw something that

takes a long time.

is very quick.

Quickly and slowly

Problem solving

1 Draw some things that
move quickly.

move slowly.

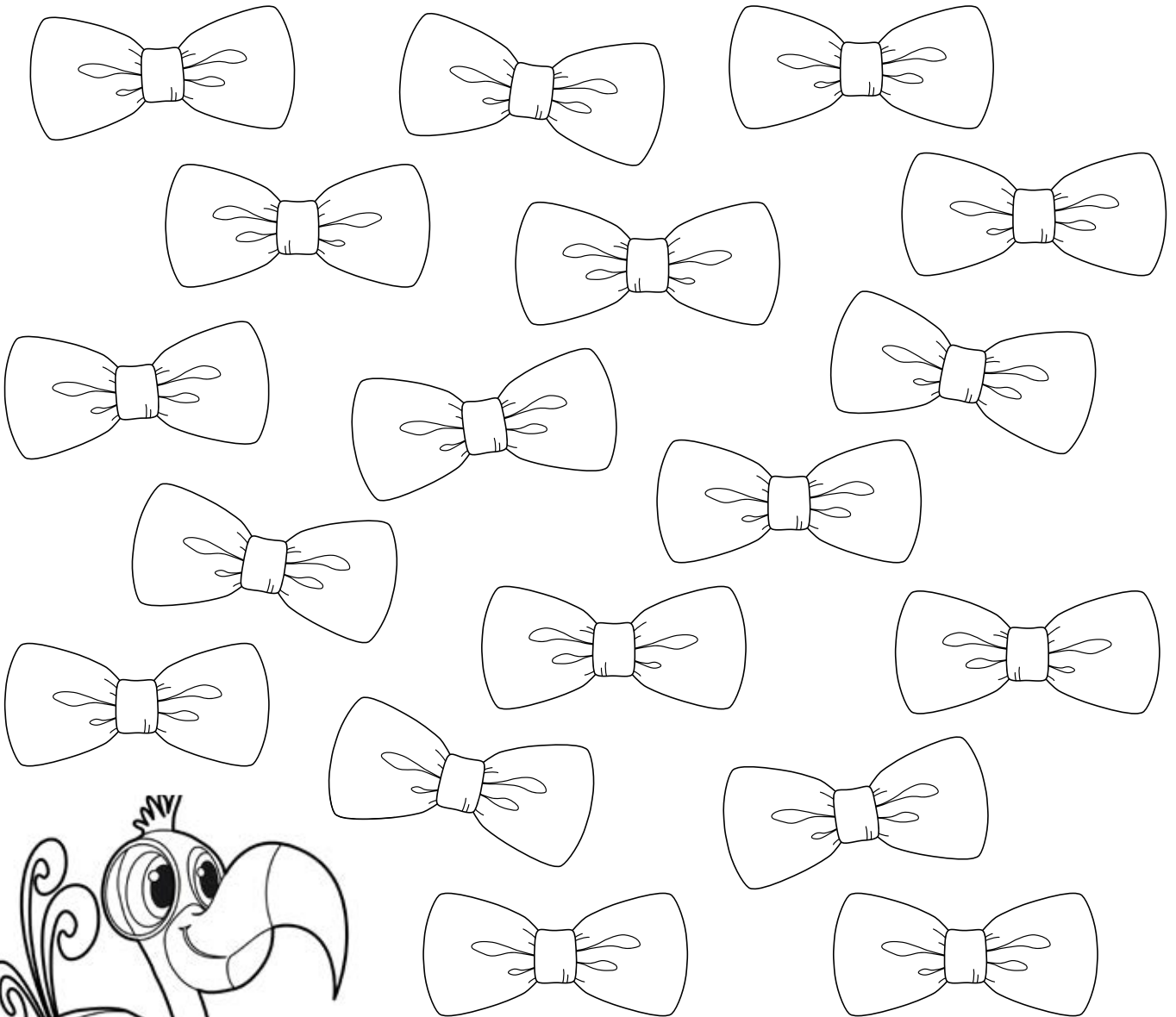
2 Circle one of the pictures. Why do you think it moves
at that speed?

Doc's bows

Game

You will need a coloring pencil  and a partner .

- 1 Color Doc's bows as your partner sings the 'Happy Birthday' song 2 times.
- 2 Write your results and swap over.



I colored bows.

My partner colored bows.

Mango's week

Mango's week

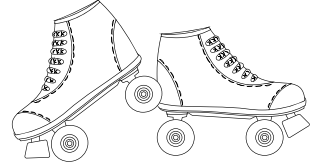
Monday



Tuesday



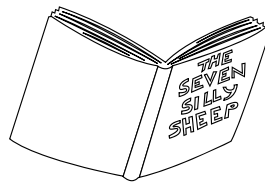
Wednesday



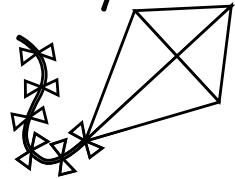
Thursday



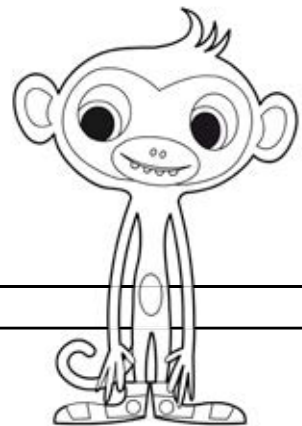
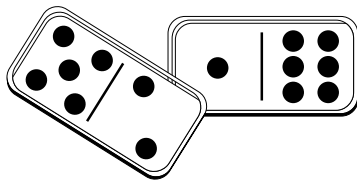
Friday



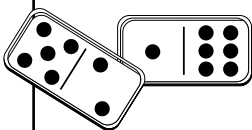
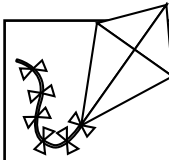
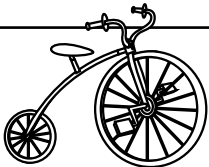
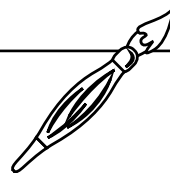
Saturday



Sunday



Write the matching day.



Days of the week

I **Circle** and write the missing days.

Monday, _____, Wednesday

Friday Sunday Tuesday

Thursday, Friday, _____

Wednesday Saturday Thursday

_____, Monday, Tuesday

Friday Sunday Wednesday

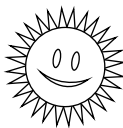




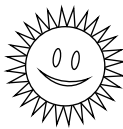
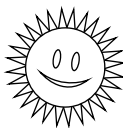
2 Draw something you do

on Saturday.

on Tuesday.

Weekly weather

1 Fill in the missing days. Color the weekdays blue and the weekend days green.

Monday	
	
Wednesday	
	
	
Saturday	
	

2 Answer the questions.

Which day was rainy?



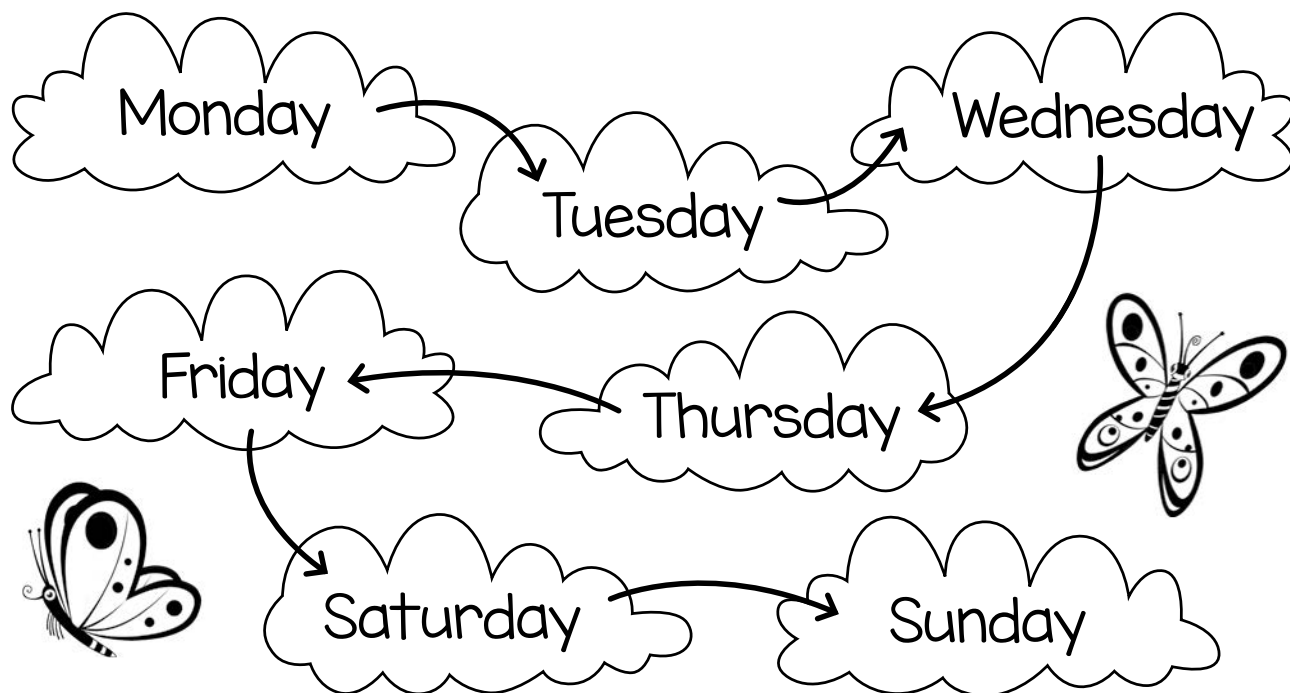
What was it like on Monday?

Which days were cloudy?



Yesterday, today, tomorrow

- 1 Color today green. Color yesterday pink.
Color tomorrow blue.



- 2 Draw something you

did yesterday.

will do tomorrow.

- 3 Write something you will do today.

The months

Did you know there are
12 months in a year?



Trace the months.
Complete the missing numbers.

1	January	7	July
	February		August
3	March		September
	April	10	October
	May	11	November
6	June	12	December

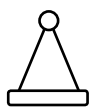
Which month is it now?

2 Match.

January	Mar.	Sep.	July
February	Jan.	July	August
March	June	Aug.	September
April	Feb.	Dec.	October
May	Apr.	Oct.	November
June	May	Nov.	December

3 Find the correct month. Draw

Jan.	Feb.	Mar.	Apr.	May	June
July	Aug.	Sept.	Oct.	Nov.	Dec.



your birthday.



your friend's birthday.



Valentine's Day.

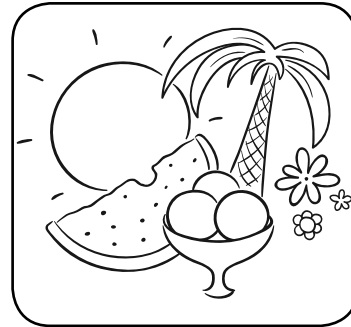
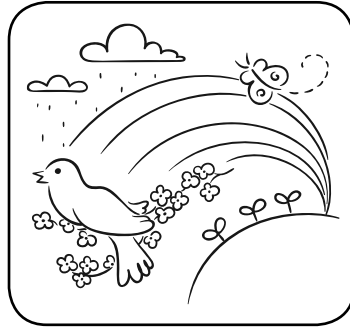


New Year's Eve.

The seasons

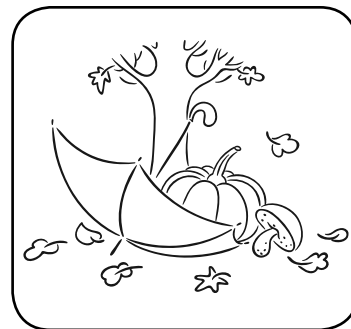
Match each picture to a season.

Fall



Winter

Summer



Spring

2 Trace. Write each word.

Spring

Summer

Fall

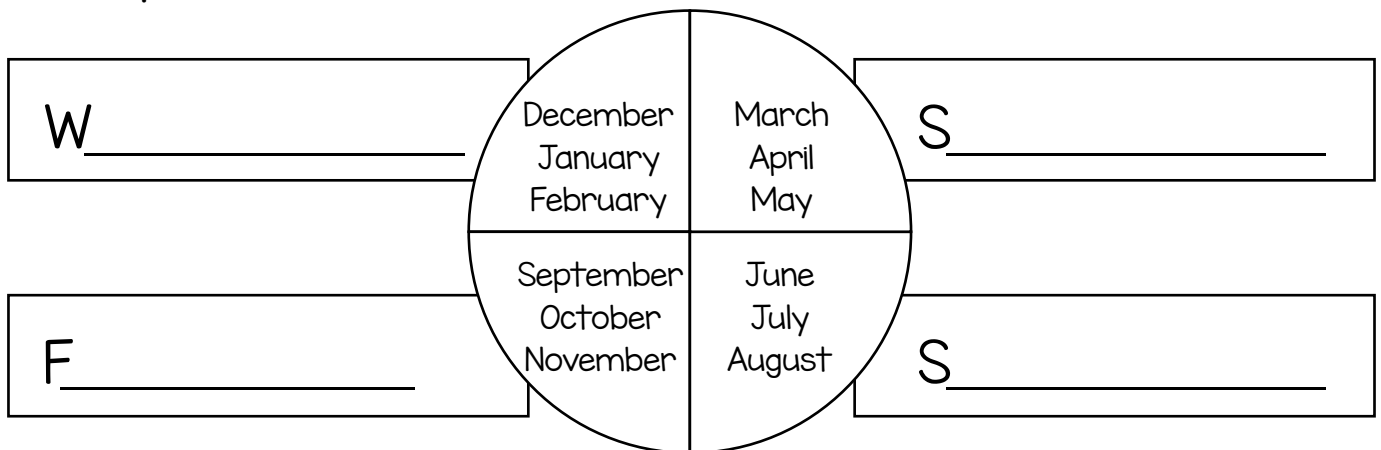
Winter

3 Draw something you do

in Summer.

in Winter.

4 Complete the labels.



5 Complete the sentences.

before

after

Winter comes _____

Fall.

Spring comes _____

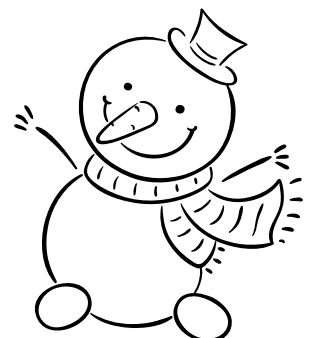
Summer.

Fall comes _____

Winter.

Summer comes _____

Spring.



Word problems



- 1 Mango's party is on Sunday. If today is Tuesday, how many sleeps does she have to wait?

Use the calendar to help you.

Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday

Mango has sleeps.

- 2 Ruby went to the dentist 2 days ago. If today is Thursday, when did she go?

Use the calendar to help you.



Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday

Ruby went on _____.

- 3 Waldo has a swimming lesson on Saturday. His next lesson is 4 days later. What day is that?

Use the calendar to help you.


Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday






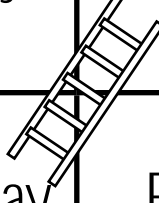





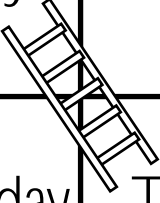


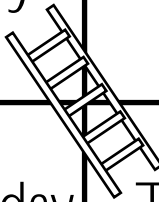






Waldo's next lesson is on _____.

Snakes and ladders days

Game

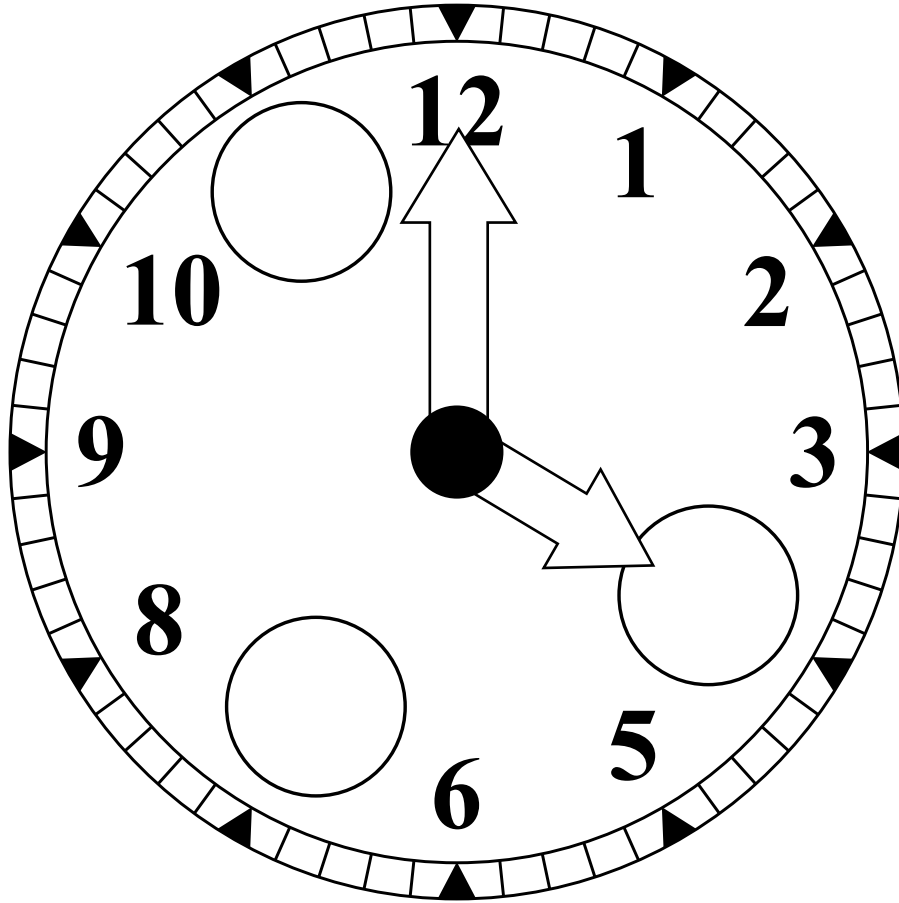
You will need a die , 2 counters , and a partner .

- 1 Take turns to roll the die and move that number of spaces.
- 2 Read the day on the panel.
- 3 If your panel has an arrow , name the day that comes after that day in the week.
- 4 Climb up the ladders and slide down the snakes. The winner is the first person to get to the END.

Tuesday	Saturday 	Monday 	Thursday	 END 
 Sunday	Wednesday 	Tuesday 	Saturday	Friday 
Thursday 	Friday 	Monday 	Sunday	Wednesday 
Friday 	Thursday	Sunday 	Wednesday 	Tuesday 
 START 	Tuesday	Saturday 	Monday 	Wednesday 

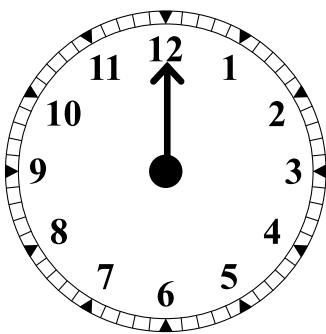
O'clock time

- 1 Write the missing numbers on the clock.
- 2 Color the big hand red. Color the small hand green.

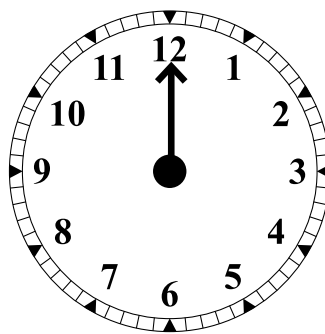


What time is it? It's o'clock!

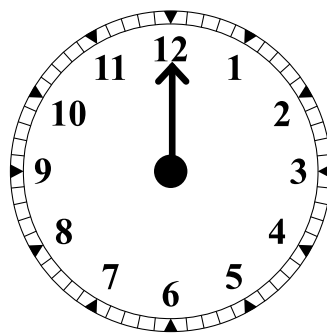
- 3 Draw each hour hand.



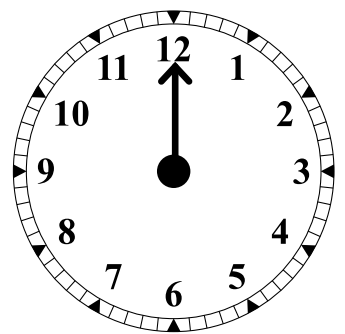
4 o'clock



10 o'clock

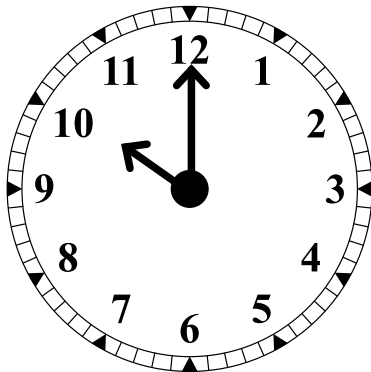


1 o'clock



7 o'clock

4 Draw lines to match.

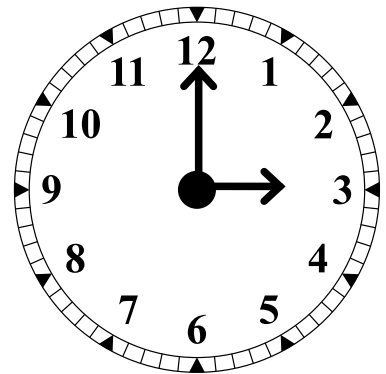
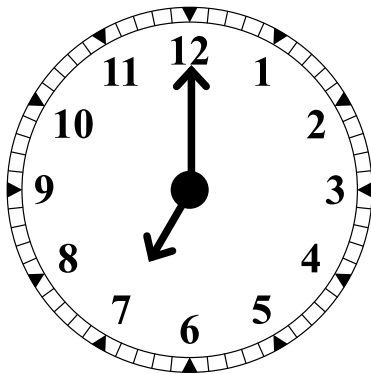
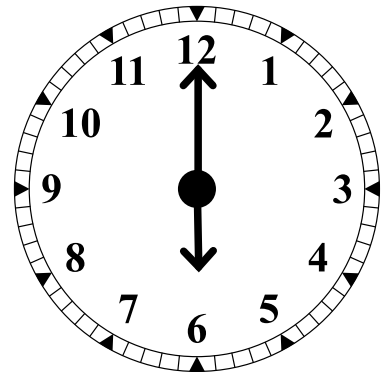


6 o'clock

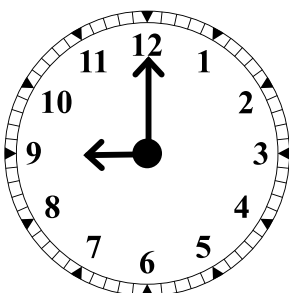
10 o'clock

3 o'clock

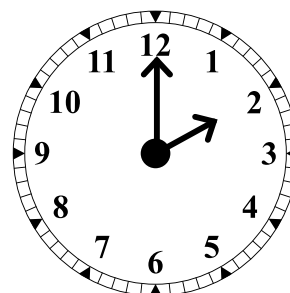
7 o'clock



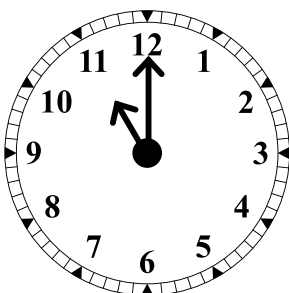
5 Fill in the time.



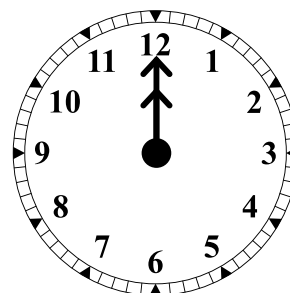
o'clock



o'clock

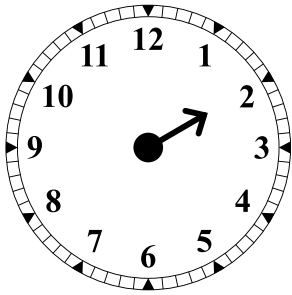


o'clock

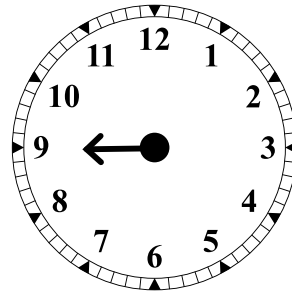


o'clock

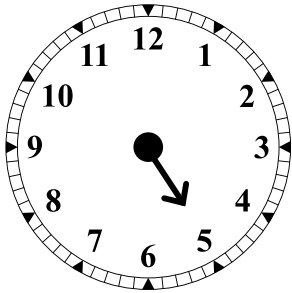
6 Draw the missing minute hands. What time is it?



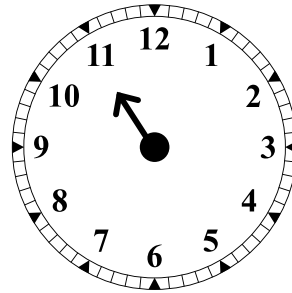
o'clock



o'clock



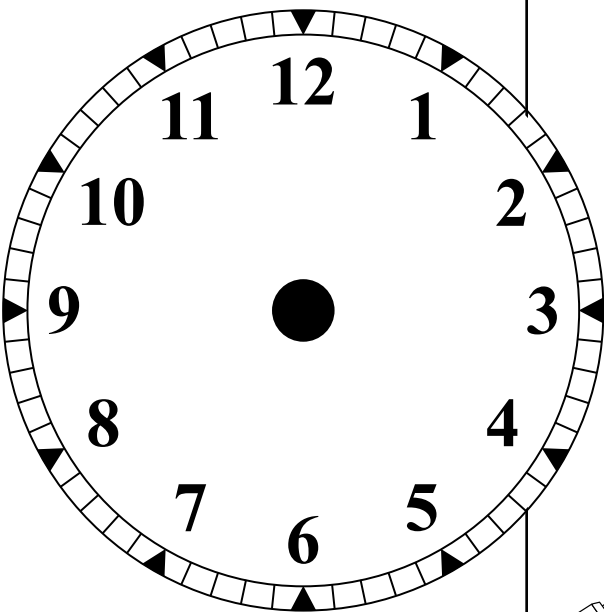
o'clock



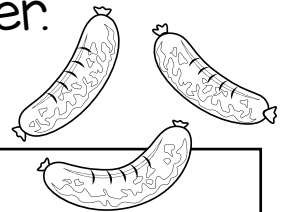
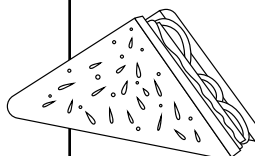
o'clock

7 Draw the clock hands for when you have dinner.

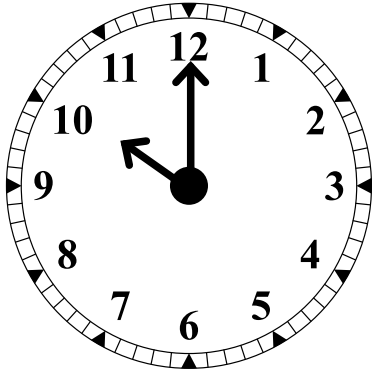
8 Draw a picture of your favorite food.



o'clock



9 Match the clocks to their time.

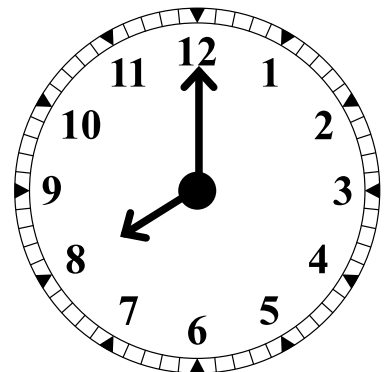
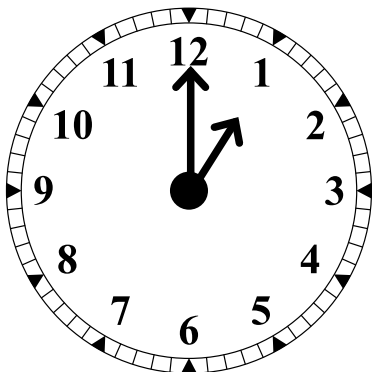
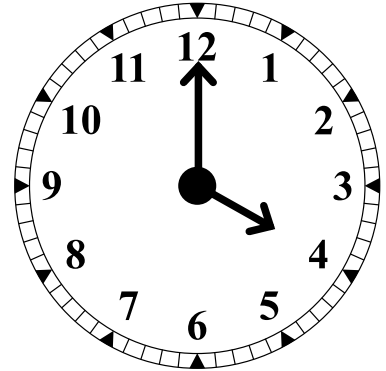


eight o'clock

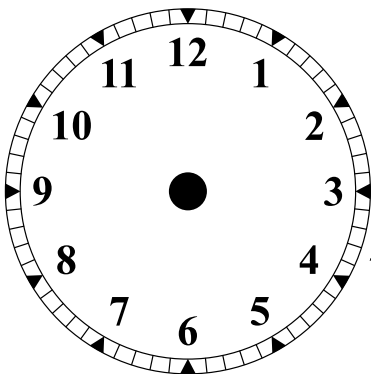
ten o'clock

one o'clock

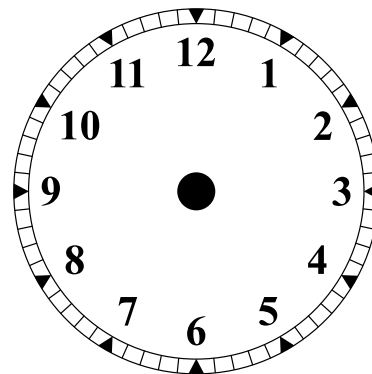
four o'clock



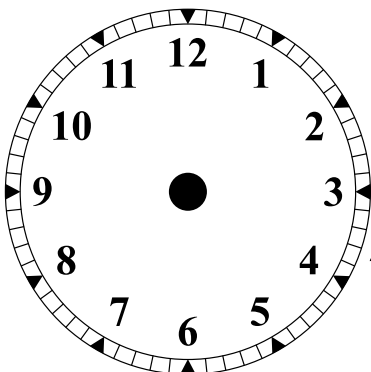
10 Show the time on the clocks.



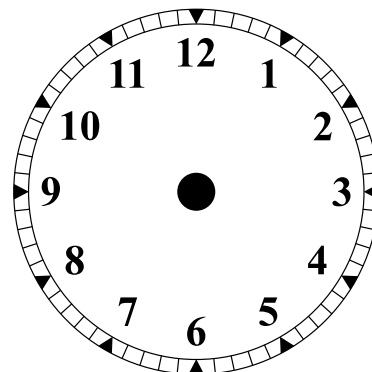
8 o'clock



3 o'clock



6 o'clock

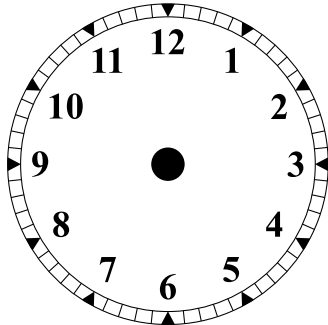


12 o'clock

Dizzy's day

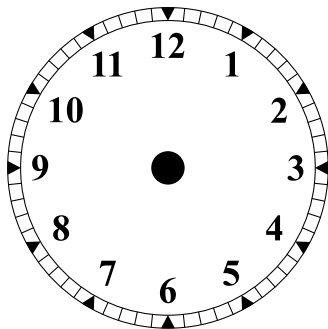


- I Draw the hands on each clock face.
Draw a matching picture.



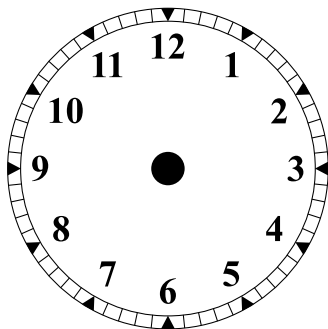
Wake up!

7 o'clock



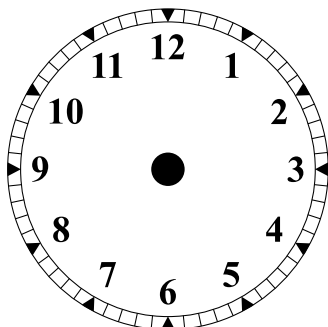
Time to play

10 o'clock



Eat lunch

1 o'clock

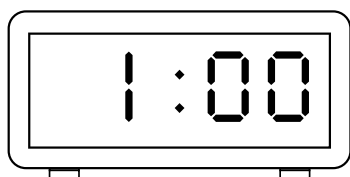


Bed time

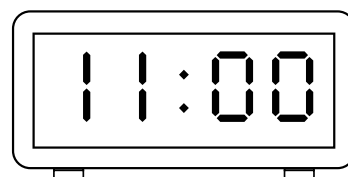
8 o'clock

Digital time

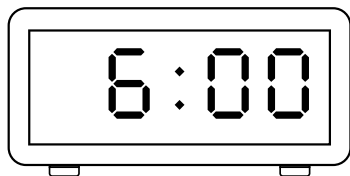
1 Match.



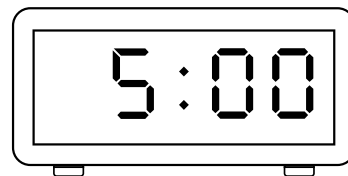
three o'clock



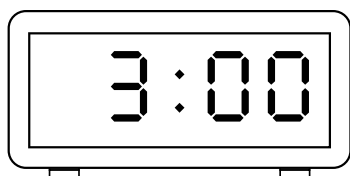
seven o'clock



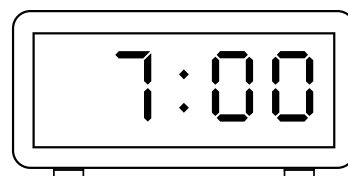
five o'clock



six o'clock



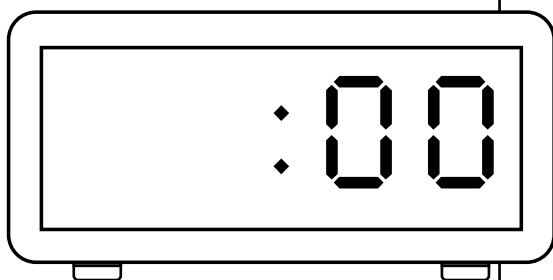
one o'clock



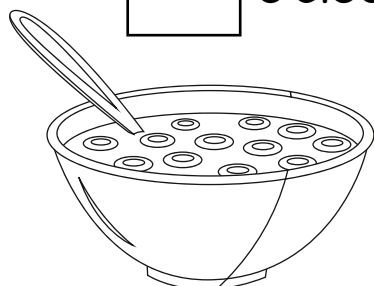
eleven o'clock

2 Write the hour number for when you wake up.

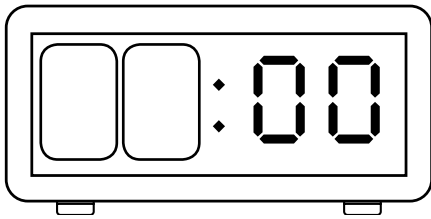
Draw what you eat for breakfast.



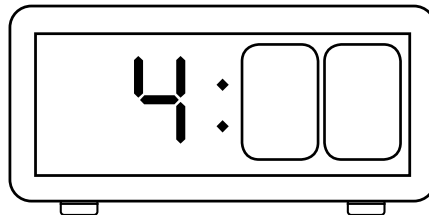
o'clock



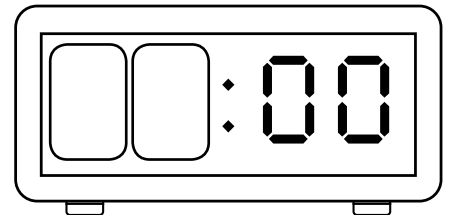
3 Write the missing numbers.



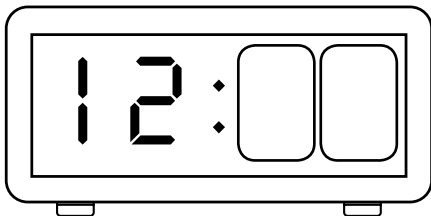
7 o'clock
seven o'clock



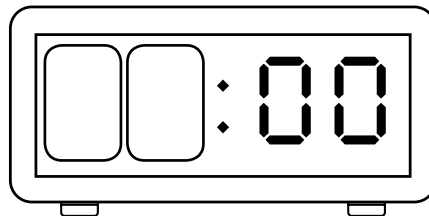
4 o'clock
four o'clock



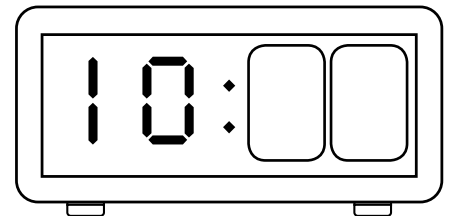
9 o'clock
nine o'clock



12 o'clock
twelve o'clock



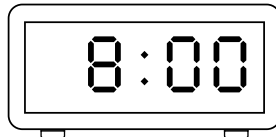
2 o'clock
two o'clock



10 o'clock
ten o'clock

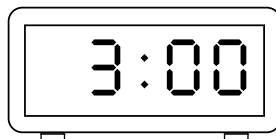
4 Match.

ten o'clock



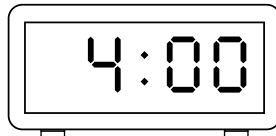
3 o'clock

8 o'clock

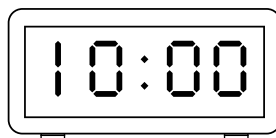


seven o'clock

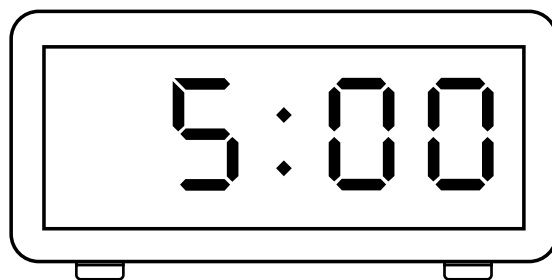
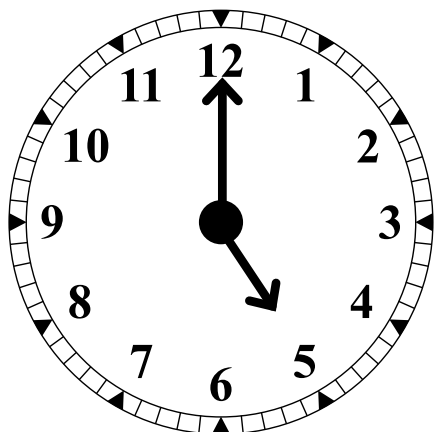
four o'clock



2 o'clock



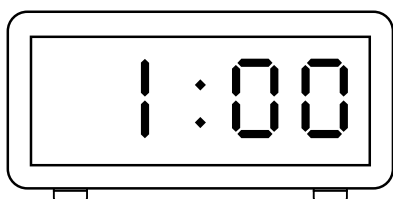
Time on 2 clocks



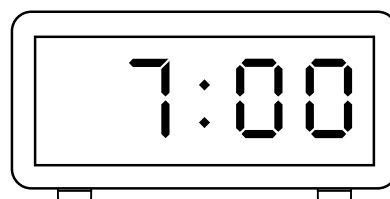
Write the time in words. _____ o'clock

2 What time is it?

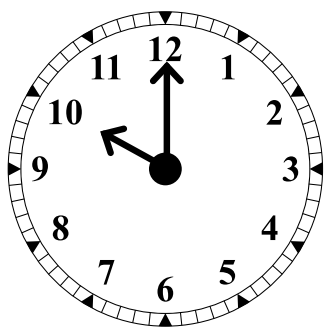
twelve ten 3 six 1 seven



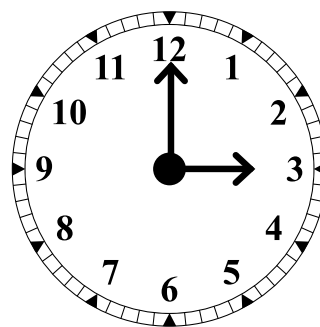
_____ o'clock



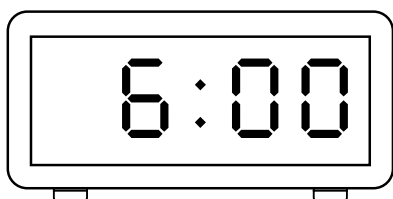
_____ o'clock



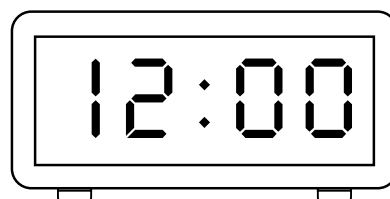
_____ o'clock



_____ o'clock

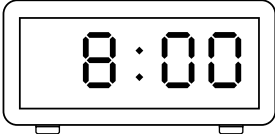
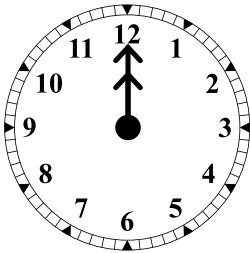
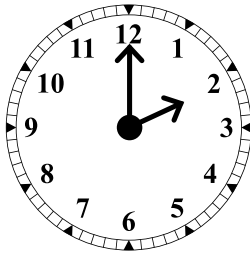
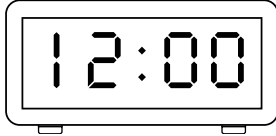
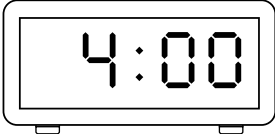
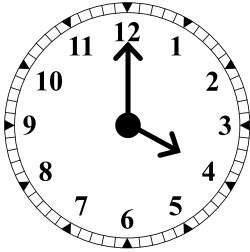
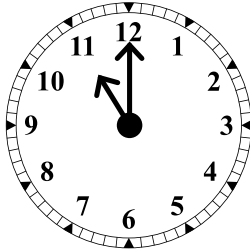
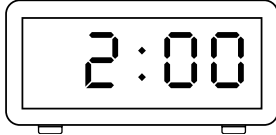
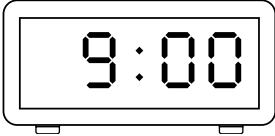
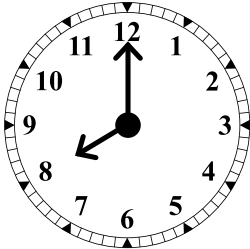
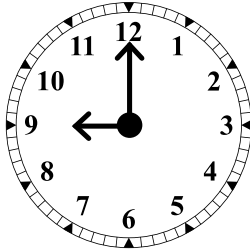
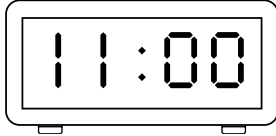


_____ o'clock

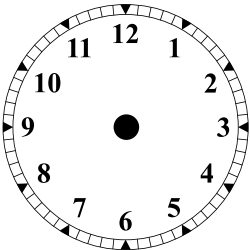
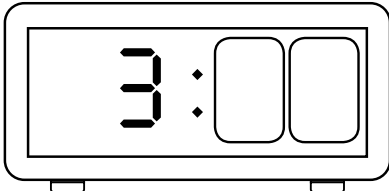
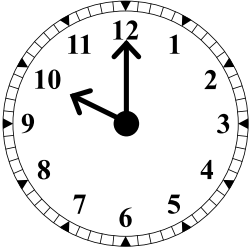
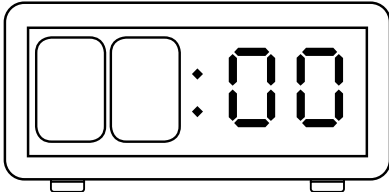
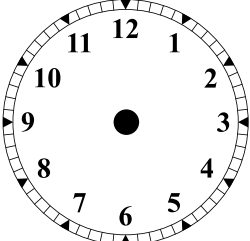
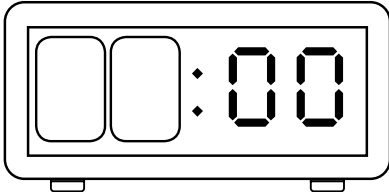


_____ o'clock

3 Match.

4 Complete.

		<u>three</u> o'clock
		_____ o'clock
		<u>six</u> o'clock

Ruby's clock

Problem solving

Ruby's clock shows an o'clock time.

1 Draw her clock.

2 The time on Ruby's clock is

o'clock or

:00



3 Write or draw something Ruby might do at this time.






O'clock Bingo!

Game

You will need scissors , a clock , and 2 partners  .

- 1 Two players fill in a bingo card each. Write a digital time in each panel.
- 2 The third player makes an o'clock time on the clock.
- 3 If it matches a digital time on your card, cross it out.
- 4 The first one to cross out all six numbers is the winner.
BINGO!

Write a digital time between 1:00 and 12:00 in each panel.

     My Bingo Card 